



Statistics

Knowledge	Skills
<b>Data Collection</b>	
<ul style="list-style-type: none"><li>• Understand and use the terms 'population' and 'sample'. Use samples to make informal inferences about the population.</li><li>• Understand and use sampling techniques, including simple random sampling and opportunity sampling.</li><li>• Select or critique sampling techniques in the context of solving a statistical problem, including understanding that different samples can lead to different conclusions about the population.</li></ul>	<ul style="list-style-type: none"><li>• Students will be expected to comment on the advantages and disadvantages associated with a census and a sample.</li><li>• Students will be expected to be familiar with: simple random sampling, stratified sampling, systematic sampling, quota sampling and opportunity (or convenience) sampling.</li></ul>

Knowledge	Skills
<b>Measures of location and spread</b>	
<ul style="list-style-type: none"><li>• Interpret measures of central tendency and variation, extending to standard deviation.</li></ul>	<ul style="list-style-type: none"><li>• Measures of central tendency: mean, median, mode.</li><li>• Measures of variation: variance, standard deviation, range and interpercentile ranges.</li><li>• Use of linear interpolation to calculate percentiles from grouped data is expected.</li></ul>



Mathematics Fundamentals Year 12 – Applied

- Be able to calculate standard deviation, including from summary statistics.

$$S_{xx} = \sum (x - \bar{x})^2 = \sum x^2 - \frac{(\sum x)^2}{n}$$

**Use of standard deviation =  $\sqrt{\frac{S_{xx}}{n}}$  (or equivalent) is expected but the use of**

**$S = \sqrt{\frac{S_{xx}}{n-1}}$  (as used on spreadsheets)**

- **will be accepted.**

Knowledge	Skills
<p><b>Representations of data and correlation</b></p> <ul style="list-style-type: none"> <li>• Interpret diagrams for single-variable data, including understanding that area in a histogram represents frequency.</li> <li>• Connect to probability distributions.</li> <li>• Interpret scatter diagrams and regression lines for bivariate data, including recognition of scatter diagrams which include distinct sections of the population (calculations involving regression lines are excluded).</li> <li>• Understand informal interpretation of correlation.</li> <li>• Understand that correlation does not imply causation.</li> <li>• Recognise and interpret possible outliers in data sets and statistical diagrams.</li> <li>• Select or critique data presentation techniques in the context of a statistical problem.</li> <li>• Be able to clean data, including dealing with missing data, errors and outliers.</li> </ul>	<ul style="list-style-type: none"> <li>• Any rule needed to identify outliers will be specified in the question. For example, use of <math>Q1 - 1.5 \times IQR</math> and <math>Q3 + 1.5 \times IQR</math> or <math>\text{mean} \pm 3 \times \text{standard deviation}</math>.</li> <li>• Students will be expected to draw simple inferences and give interpretations to measures of central tendency and variation</li> </ul>



Knowledge	Skills
<b>Probability</b>	
<ul style="list-style-type: none"><li>• Understand and use mutually exclusive and independent events when calculating probabilities.</li><li>• Link to discrete and continuous distributions.</li><li>•</li></ul>	<ul style="list-style-type: none"><li>• Venn diagrams or tree diagrams may be used. Set notation to describe events may be used. Use of <math>P(B   A) = P(B)</math>, <math>P(A   B) = P(A)</math>, <math>P(A \cap B) = P(A) P(B)</math> in connection with independent events.</li><li>• students should understand that area under the curve represents probability in the case of a continuous distribution.</li></ul>

Knowledge	Skills
<b>Statistical Distributions</b>	
<ul style="list-style-type: none"><li>• Understand and use simple, discrete probability distributions (calculation of mean and variance of discrete random variables is excluded), including the binomial distribution, as a model; calculate probabilities using the binomial distribution.</li></ul>	<ul style="list-style-type: none"><li>• Students will be expected to use distributions to model a real-world situation and to comment critically on the appropriateness. Students should know and be able to identify the discrete uniform distribution. The notation <math>X \sim B(n, p)</math> may be used. Use of a calculator to find individual or cumulative binomial probabilities.</li></ul>

Knowledge	Skills
<b>Hypothesis Testing</b>	
<ul style="list-style-type: none"><li>• Understand and apply the language of statistical hypothesis testing, developed through a binomial model: null hypothesis, alternative hypothesis, significance level, test statistic, 1-tail test, 2-tail test, critical value, critical region, acceptance</li></ul>	<ul style="list-style-type: none"><li>• Understand and apply to two tailed tests</li></ul>



## Mathematics Fundamentals Year 12 – Applied

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| <ul style="list-style-type: none"><li>Conduct a statistical hypothesis test for the proportion in the binomial distribution and interpret the results in context. Understand that a sample is being used to make an inference about the population and appreciate that the significance level is the probability of incorrectly rejecting the null hypothesis.</li></ul> | <ul style="list-style-type: none"><li>Hypotheses should be expressed in terms of the population parameter <math>p</math></li></ul> |
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### Mechanics

Knowledge	Skills
<b>Modelling in Mechanics</b>	
<ul style="list-style-type: none"><li>Understand and use fundamental quantities and units in the S.I. system: length, time, mass. Understand and use derived quantities and units: velocity, acceleration, force, weight, moment.</li></ul>	<ul style="list-style-type: none"><li>Students may be required to convert one unit into another e.g. <math>\text{km h}^{-1}</math> into <math>\text{m s}^{-1}</math></li></ul>

Knowledge	Skills
<b>Constant and Variable Acceleration</b>	
<ul style="list-style-type: none"><li>Understand and use the language of kinematics: position; displacement; distance travelled; velocity; speed; acceleration.</li></ul>	<ul style="list-style-type: none"><li>Students should know that distance and speed must be positive.</li></ul>
<ul style="list-style-type: none"><li>Understand, use and interpret graphs in kinematics for motion in a straight line: displacement against time and interpretation of gradient; velocity against time and interpretation of gradient and area under the graph.</li></ul>	<ul style="list-style-type: none"><li>Graphical solutions to problems may be required.</li></ul>
<ul style="list-style-type: none"><li>Understand, use and derive the formulae for constant acceleration for motion in a straight line.</li></ul>	
<ul style="list-style-type: none"><li>Use calculus in kinematics for motion in a straight line</li></ul>	



$$v = \frac{dr}{dt}, a = \frac{dv}{dt} = \frac{d^2r}{dt^2}$$

$$r = \int v \, dt, v = \int a \, dt$$

Knowledge	Skills
<b>Forces and Motion</b>	
<ul style="list-style-type: none"><li>Understand the concept of a force; understand and use Newton's first law.</li></ul>	<ul style="list-style-type: none"><li>Normal reaction, tension, thrust or compression, resistance.</li></ul>
<ul style="list-style-type: none"><li>Understand and use Newton's second law for motion in a straight line (restricted to forces in two perpendicular directions or simple cases of forces given as 2-D vectors);</li></ul>	<ul style="list-style-type: none"><li>Problems will involve motion in a straight line with constant acceleration in scalar form, where the forces act either parallel or perpendicular to the motion.</li><li>Problems may involve motion in a straight line with constant acceleration in vector form, where the forces are given in <math>i - j</math> form or as column vectors.</li></ul>
<ul style="list-style-type: none"><li>Understand and use weight and motion in a straight line under gravity; gravitational acceleration, <math>g</math>, and its value in S.I. units to varying degrees of accuracy.</li></ul>	<ul style="list-style-type: none"><li>The default value of <math>g</math> will be <math>9.8 \text{ m s}^{-2}</math> but some questions may specify another value, e.g. <math>g = 10 \text{ m s}^{-2}</math></li></ul>
<ul style="list-style-type: none"><li>Understand and use Newton's third law; equilibrium of forces on a particle and motion in a straight line (restricted to forces in two perpendicular directions or simple cases of forces given as 2-D vectors); application to problems involving smooth pulleys and connected particles;</li></ul>	<ul style="list-style-type: none"><li>Connected particle problems could include problems with particles in contact e.g. lift problems</li></ul>